Your Art Journey

Strange and Wild Creatures

JourneyMaker

The activities in this packet are meant to be enjoyed together with friends or family.

Be sure to invite someone to take your art journey with you!

Are you using JourneyMaker from home?

While some of the activities are written for use in the museum, get creative and look for other objects in your home or immediate surroundings that could help you complete the prompts.

If you have access to a phone, tablet, or computer, you can find high-quality images of artworks on the Art Institute of Chicago’s website at artic.edu/collection.

You can also access JourneyMaker online at artic.edu/journeymaker.

Generous support for JourneyMaker has been provided by the Woman's Board of the Art Institute of Chicago.
Bizarre Bodies

Swim, walk, or fly—pick a body your creature can try.

Mosaic Fragment with Man Leading a Giraffe
401–500
Byzantine; Syria or Lebanon
Gift of Mrs. Robert B. Mayer

Strike a pose inspired by this creature. Have another family member draw you. Are you ferocious or kind? Will you stand tall or slink small?

LOOK AGAIN: Long ago, the giraffe was called a “Camelopardus.” Which parts of the animal look like a camel and which parts look like a leopard?

Use this space to draw:
Clever Claws

Wing, hoof, or claw? Select your favorite kind of paw.

Vessel in the Form of an Owl Impersonator
Moche; North coast, Peru
Kate S. Buckingham Endowment

Your creature’s claws are very unique. How will it move? How will it eat? Share ideas as a family.

LOOK AGAIN: This sculpture shows someone in an owl costume. How can you tell that it’s really a person in disguise?

Use this space to write down your ideas:

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Hair-Raising Heads
Choose a head for your adventure.

Helmet Mask (*Mukenga*)
1875–1950
Kuba, Kasai region, Democratic Republic of the Congo, Central Africa
Laura T. Magnuson Fund

Your creature sure has a lot to say! Make up a conversation between you and the creature. What questions do you want it to answer?

**LOOK AGAIN:** There are shapes and textures of many animals in this mask—see if you can find them all. The dancer who wore this mask would take on the power of those creatures.

Use this space to write down your conversation:

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Terrific Tails

Ready, set, go! Take a tail and get on the trail.

Artist unknown
*Bull Terrier*
1875–1900
*United States.*
Restricted gift of Charles C. Haffner III

Let your imagination roam free. What would this animal look like with a totally different kind of tail? Draw your crazy-tailed creature in the box below.

**LOOK AGAIN:** This pinewood pup seems so lifelike because of its glass eyes and real leather collar. Think it might start wagging its tail?

Use this space to draw your creature:
Dark Dwellings
Select a shadowy home where your creature can roam.

Takashi Murakami
Mr. Pointy
2011
Gift of Edlis Neeson Collection

Your creature lives in a dark place. Take your imaginary flashlight and shine a light in the shadows. What does it look like in there? Draw details.

LOOK AGAIN: Mr. Pointy, the out-of-this-world character in this painting, has a sharp head and lots of arms. How many do you count?

Use this space to draw your creature’s home: